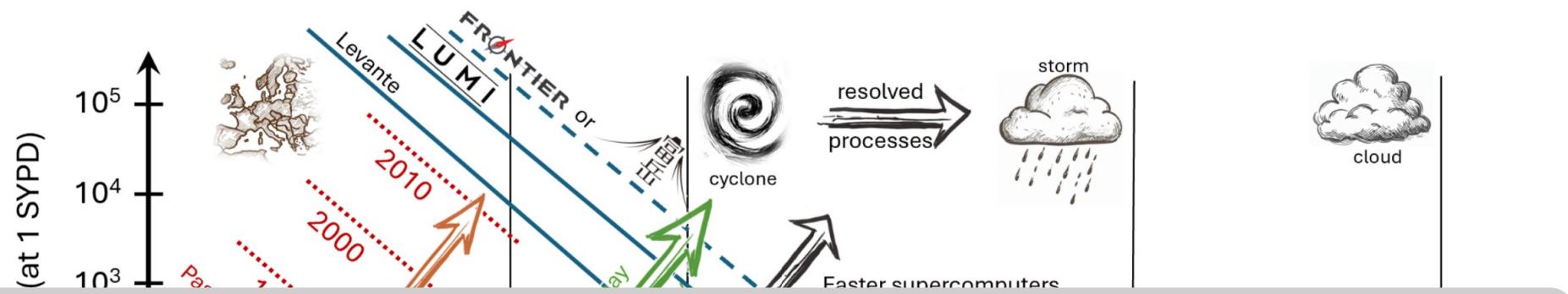


LANGWEN HUANG, LUIGI FUSCO, FLORIAN SCHEIDL, JAN ZIBELL, MICHAEL ARMAND SPRENGER, SEBASTIAN SCHEMM, TORSTEN HOEFLER

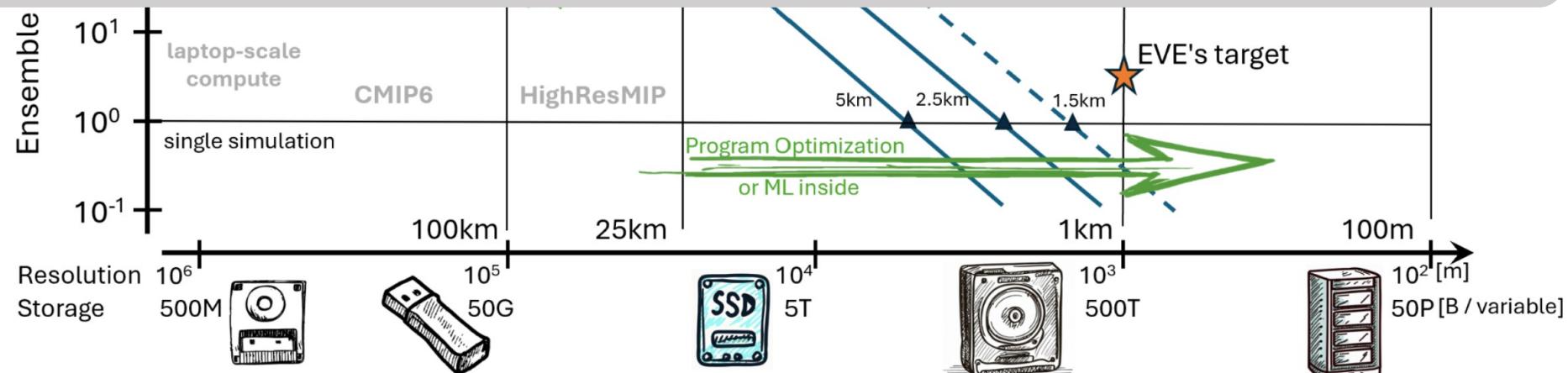
# EBCC: Error Bounded Compressor for Climate data



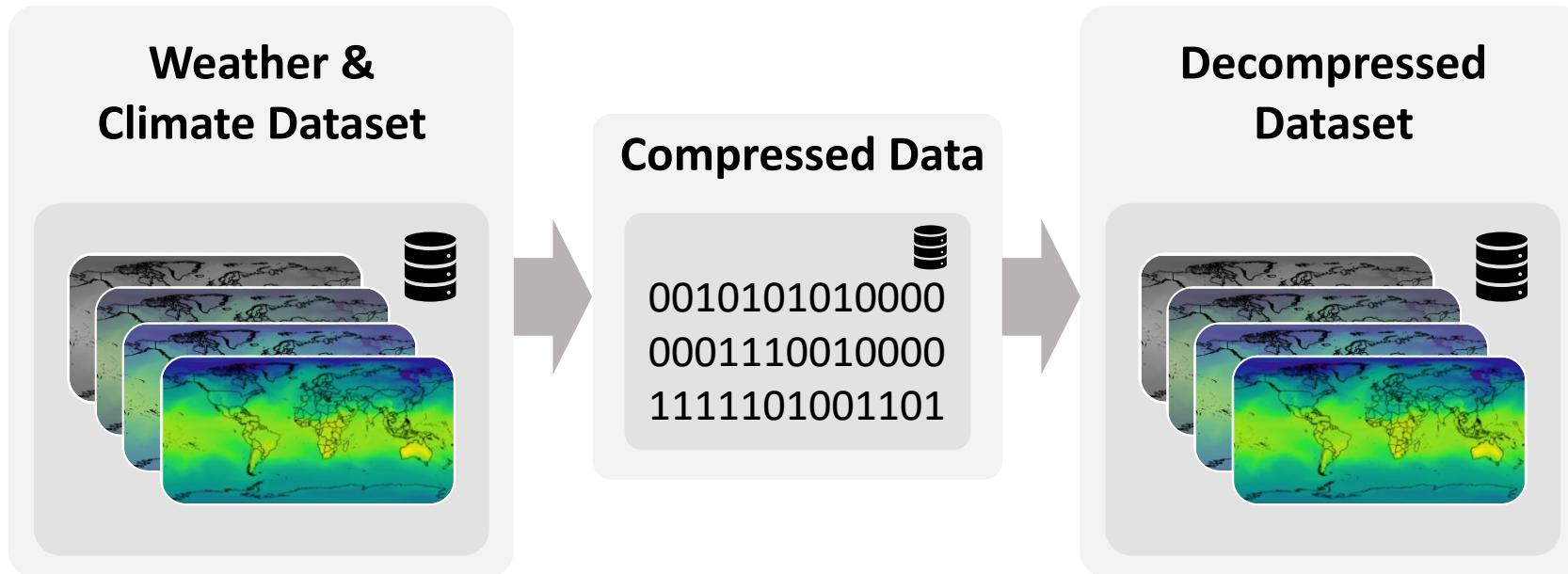
# Scaling of climate simulation



Do we have enough disk to store simulation results?



# Overview



## Compression Methods

Lossless compression

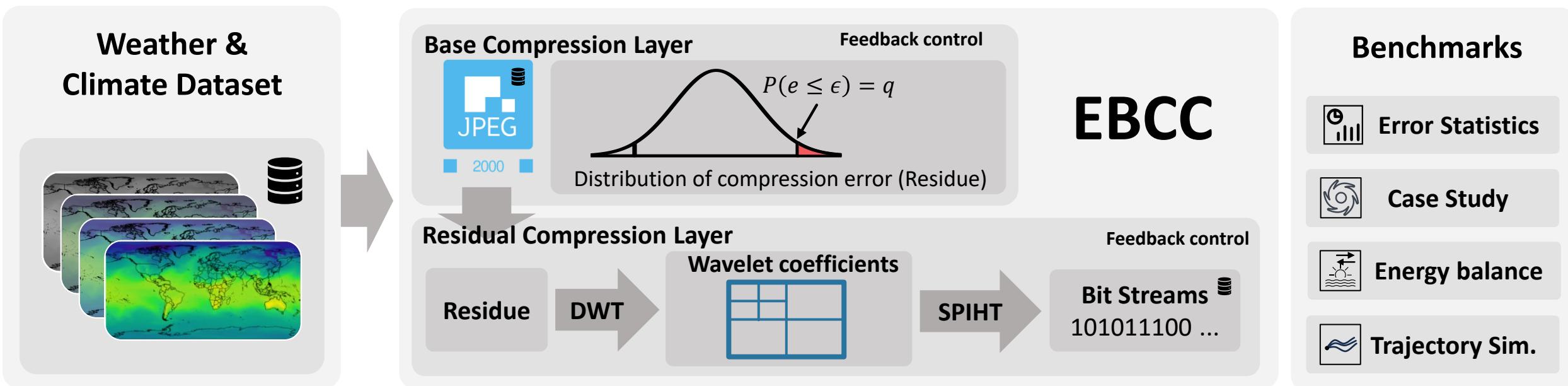
- Exact reconstruction
- Compression ratio (CR): 2 - 5x

Lossy compression

- Decompressed ~ Original
- Can achieve arbitrary CR
- High CR  $\leftrightarrow$  High error
- Hard to justify an acceptable error level

We will focus on max error bounded lossy compression.

# Overview

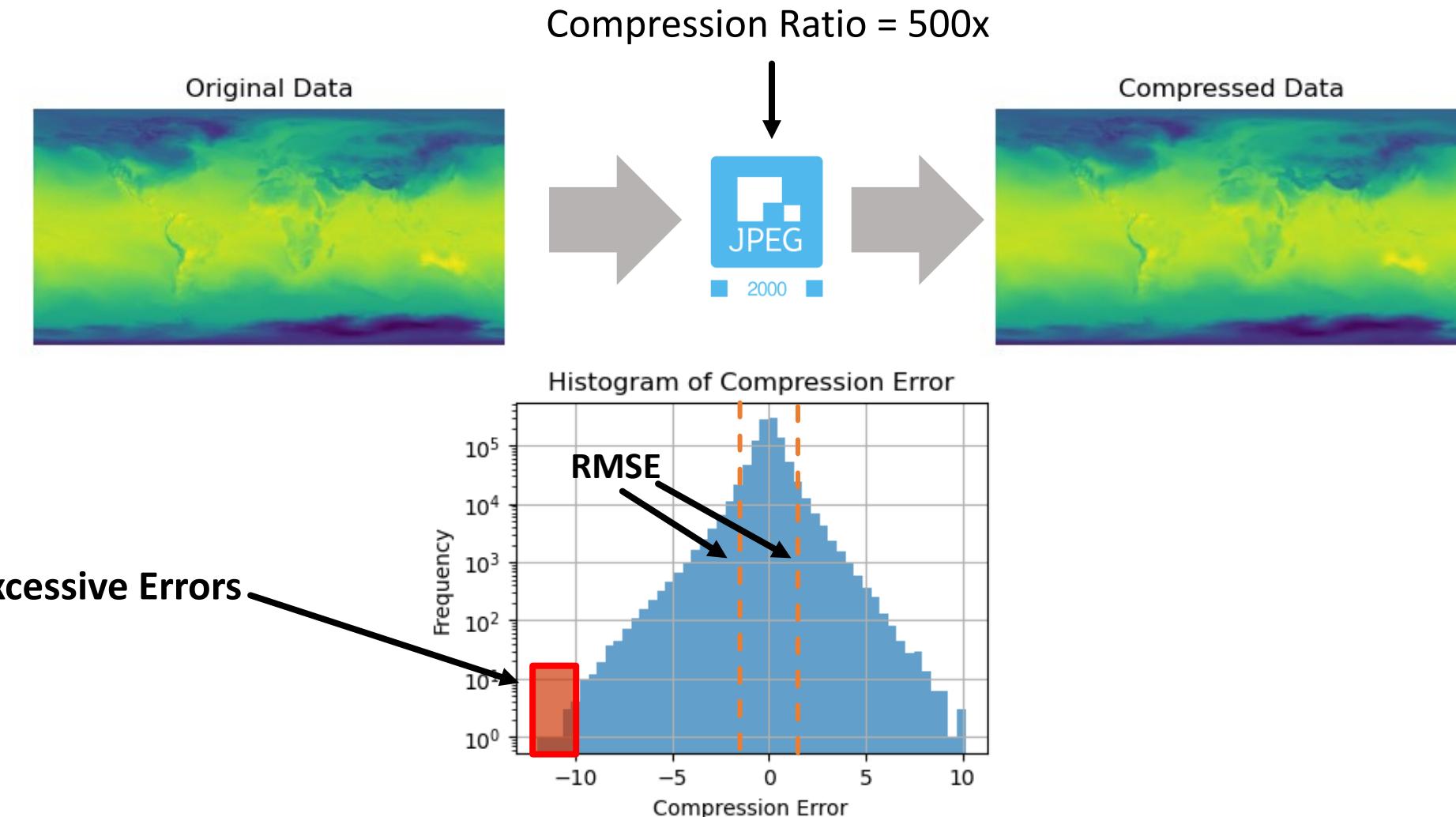


$q = 1 \Leftrightarrow$  Error bounded JPEG2000

**Compression Mode:**

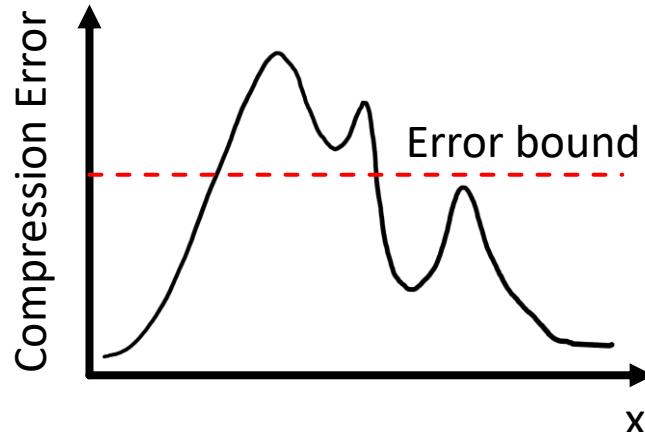
- Max absolute error target
- Range-relative max absolute error target  
 $\text{max\_abs\_err}/(\text{max} - \text{min})$

# Method: Base Compression Layer



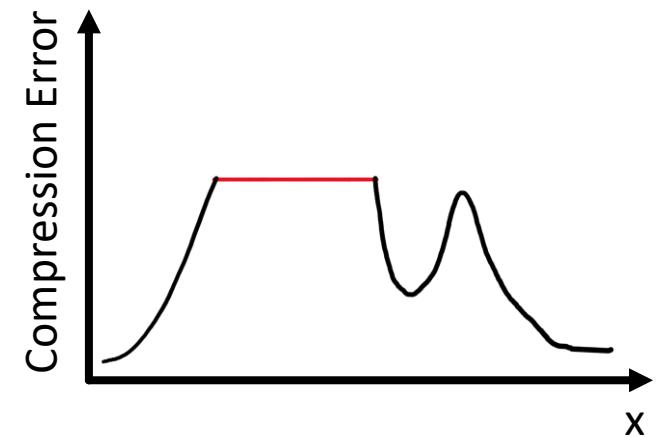
JPEG2000 is good at minimizing RMSE at a given CR, but excessive errors much larger than RMSE may occur!

# Method: Residual Compression Layer



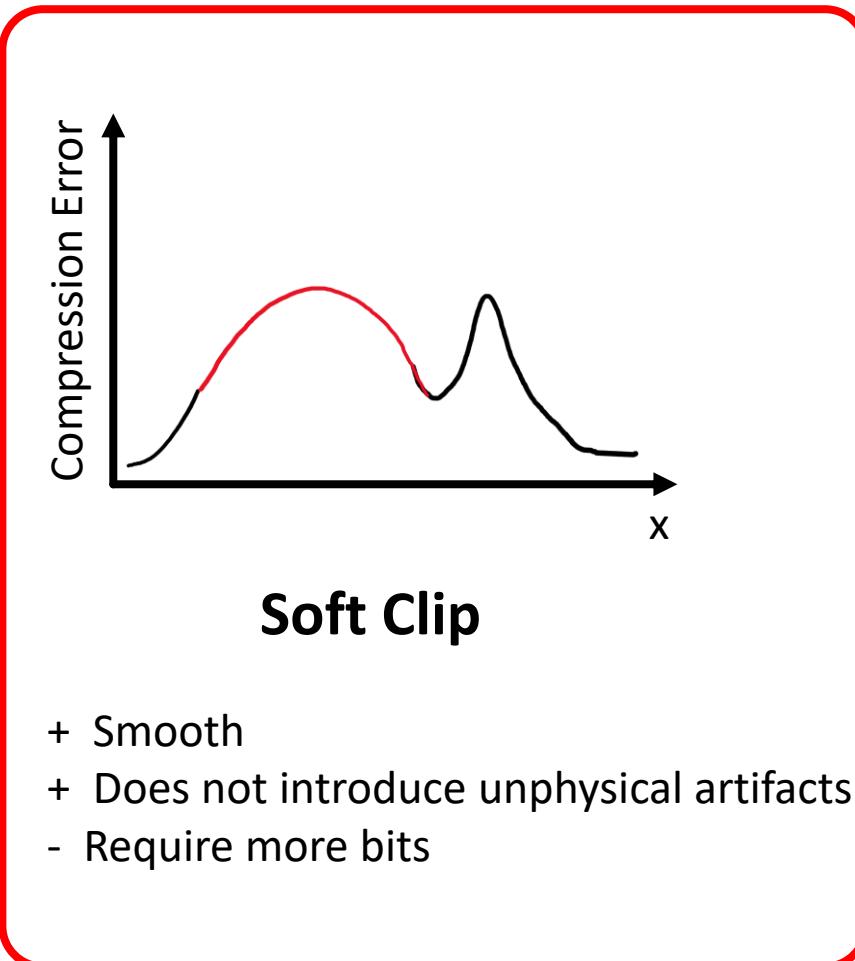
**Idea:** log down errors that exceed the error bound.

1D Slice of Compression Error



**Hard Clip**

- + Require less bits
- + Easy to implement
- Abrupt change in gradient
- Zero gradient on clipping plateau

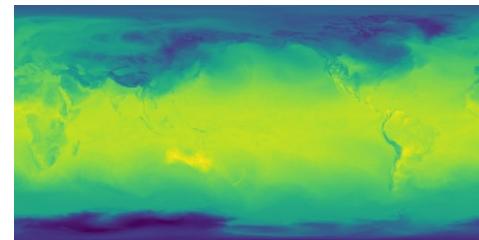
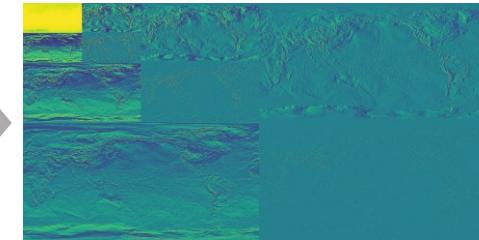


**Soft Clip**

- + Smooth
- + Does not introduce unphysical artifacts
- Require more bits

Implement soft clipping by ‘smart thresholding’ wavelet coefficients.

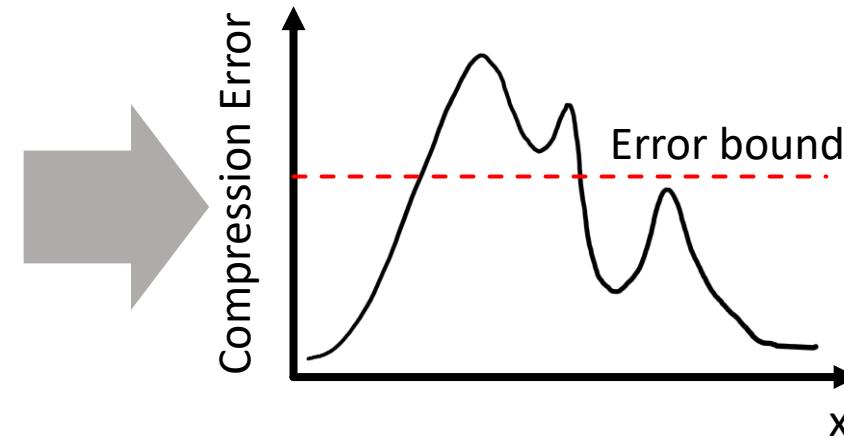
# Method: Residual Compression Layer

Wavelet  
Transform

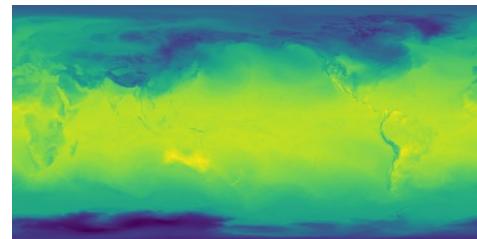
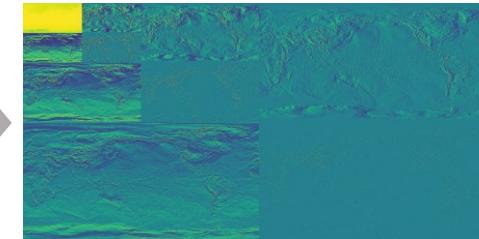
SPIHT

```
0111000010111000011000011011100  
111010101110011001000010101100100  
1111001100101011111100110111111  
001111001101011100101101010101  
110010000101001010111111100
```

01110000



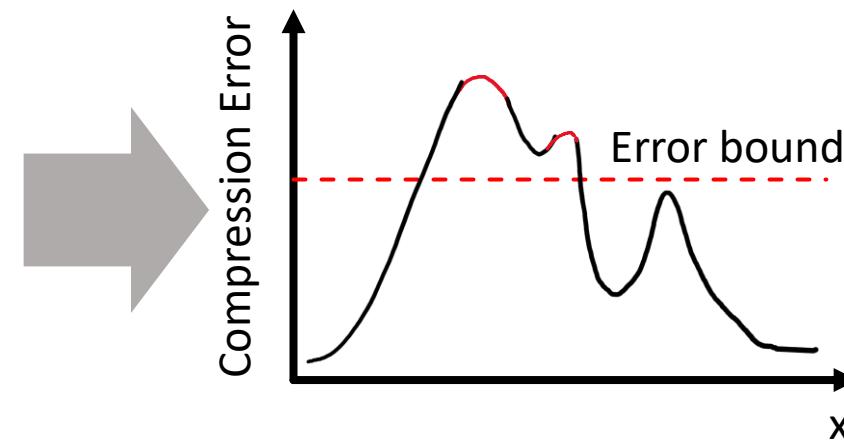
# Method: Residual Compression Layer

Wavelet  
Transform

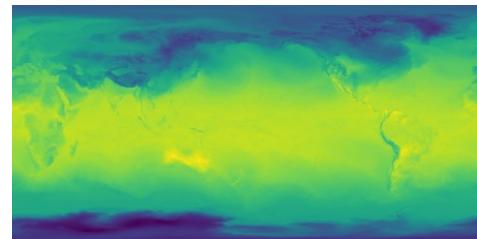
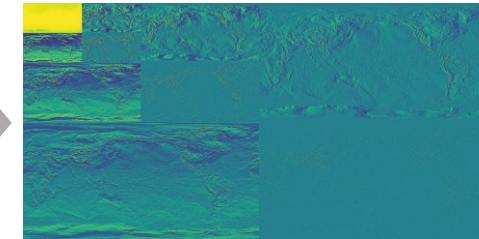
SPIHT

```
011100001011100001100001101100  
111010101110011001000010101100100  
1111001100101011111100110111111  
001111001101011100101101010101  
110010000101001010111111100
```

```
01110000101110000110000  
110111001110101011100110
```



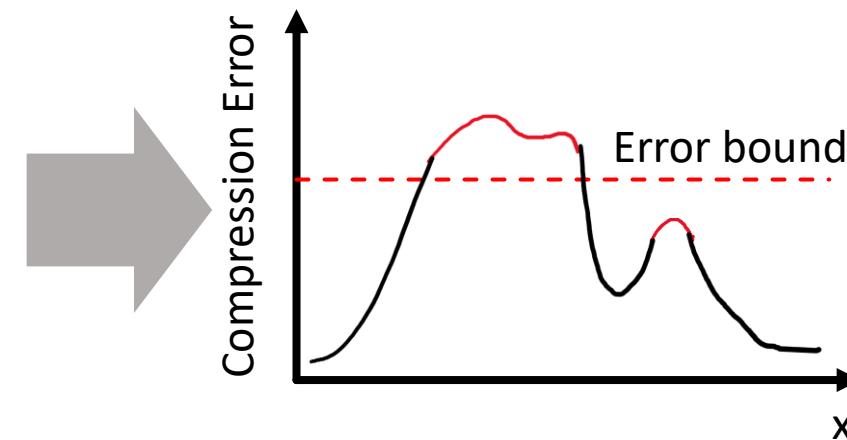
# Method: Residual Compression Layer

Wavelet  
Transform

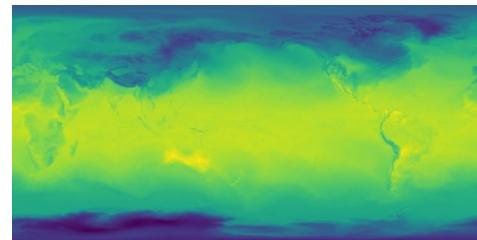
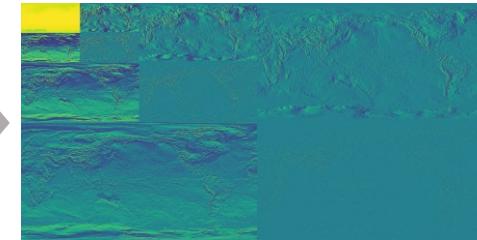
SPIHT

```
011100001011100001100001101100  
111010101110011001000010101100100  
1111001100101011111100110111111  
001111001101011100101101010101  
11001000010100101011111100
```

```
01110000101110000110000  
1101110011101010111001100  
1000010101100100111100110  
0101011111100110111111
```



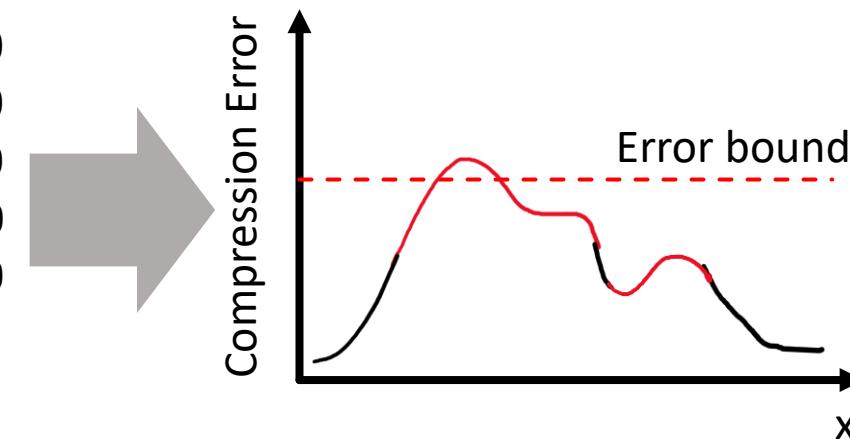
# Method: Residual Compression Layer

Wavelet  
Transform

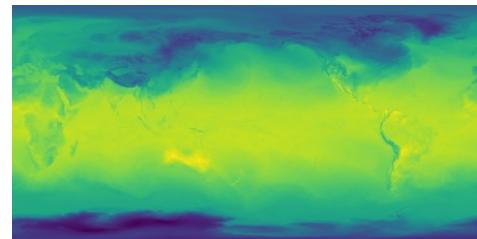
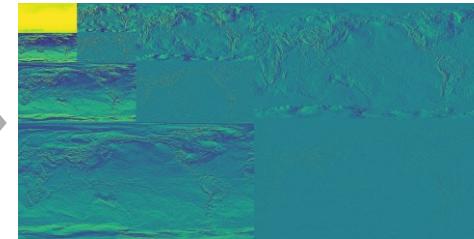
SPIHT

```
011100001011100001100001101100  
111010101110011001000010101100100  
1111001100101011111100110111111  
001111001101011100101101010101  
110010000101001010111111100
```

```
01110000101110000110000  
1101110011101010111001100  
1000010101100100111100110  
01010111111001101111110  
011110011101011110010110  
1010101
```

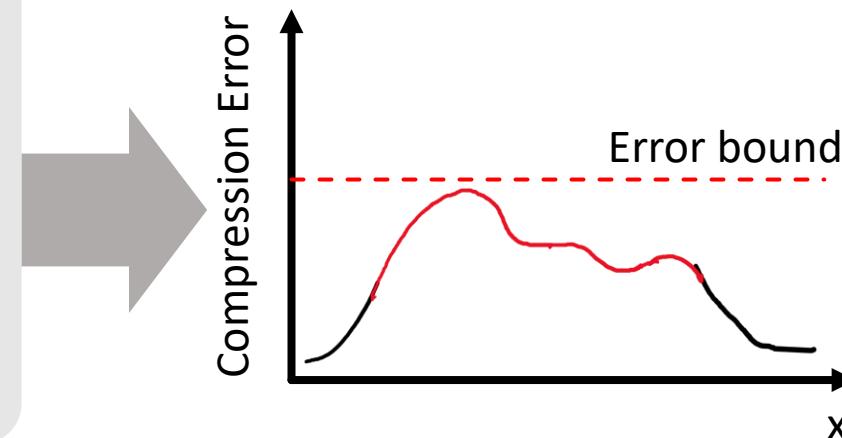
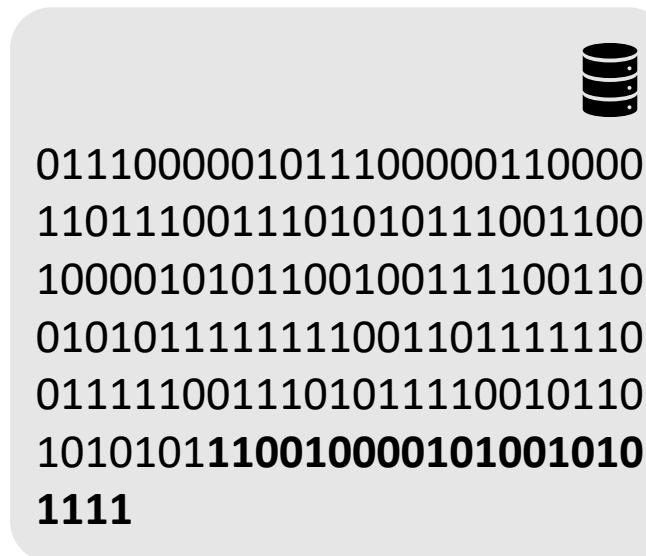


# Method: Residual Compression Layer

Wavelet  
Transform

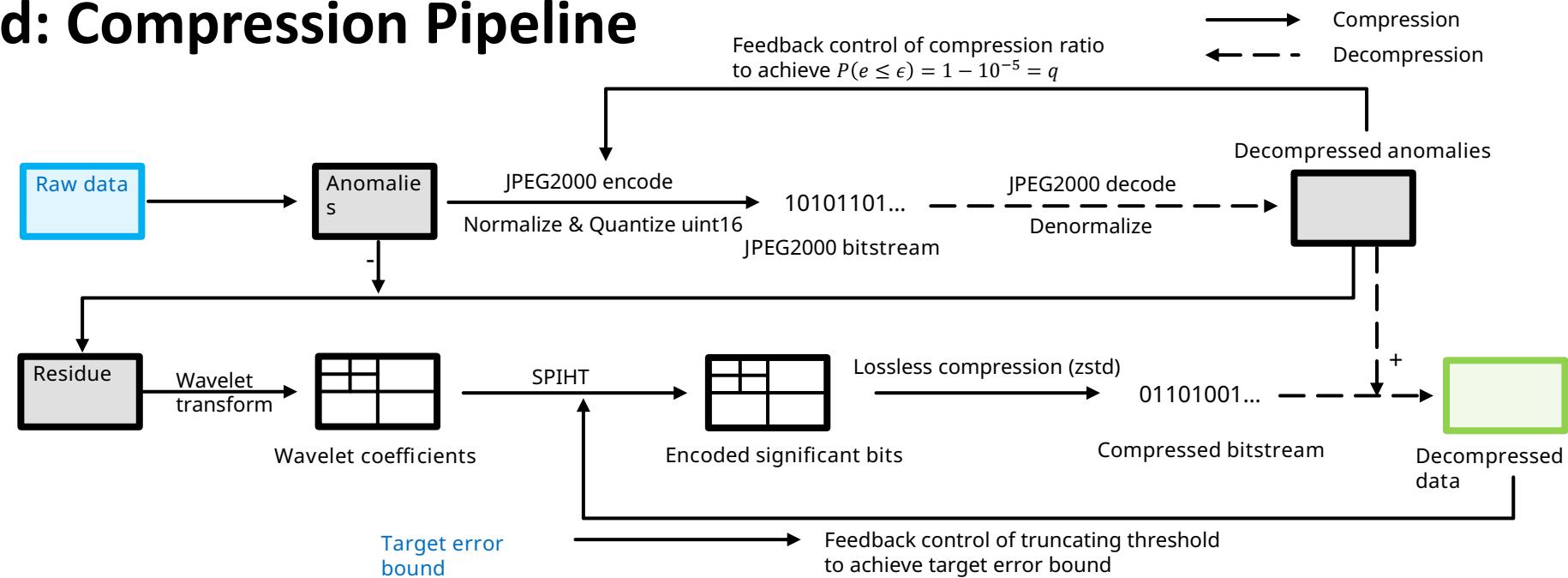
SPIHT

```
011100001011100001100001101100  
111010101110011001000010101100100  
1111001100101011111100110111111  
001111001101011100101101010101  
110010000101001010111111100
```



OK, error bound satisfied,  
store current sequence.

# Method: Compression Pipeline

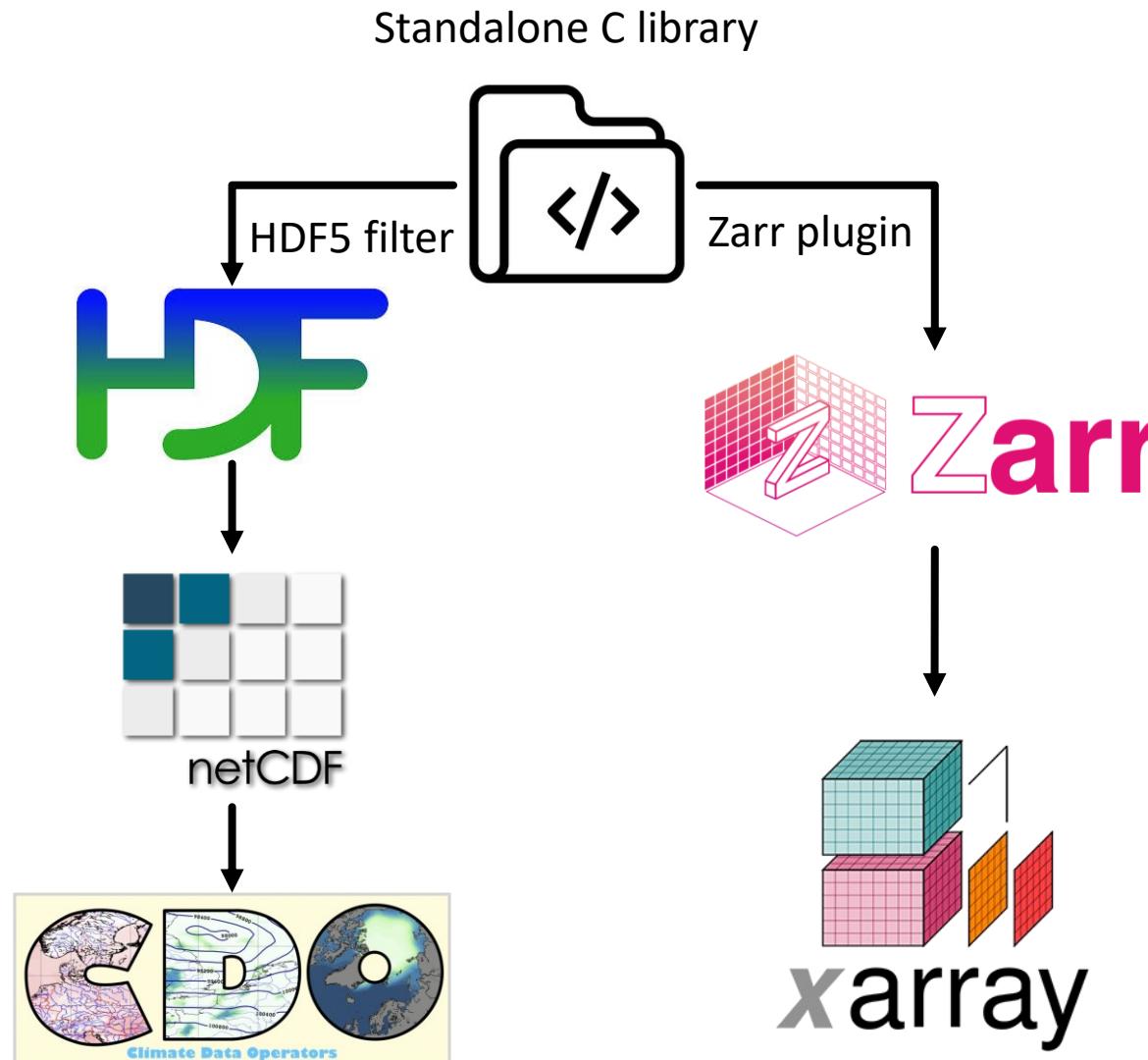


## For every 2D slices of data e.g. with shape (nlon, nlat)

- compress bulk part with JPEG2K
- feedback loop controlling JPEG2K compression ratio so that error target  $> q_{(1-1e-5)}$  (JP2K compression error)  
*only less than 1e-5 fraction of the compressor error is higher than target*
- Encode residue using wavelet transform
- Encode wavelet coeffs using SPIHT coding
- feedback loop to find the shortest truncate point of SPIHT sequence so that error  $<$  error target

# Method: Integration with existing toolchains

Repo: <https://github.com/spcl/ebcc>



## Implementation

- Pure C (OpenJPEG + SPIHT + HDF5 filter)
- Efficient SPIHT implementation

## Compression with oneliner

- HDF5/netCDF: filter API
- Zarr: numcodecs compression plugin
- CDO

```
cdo --filter FILTER_ID, `python filter_wrapper.py --base_cr=1000
--height=721 --width=1440` copy temperature.nc comp.nc
```
- Xarray

```
ds.to_zarr("comp.zarr", encoding={"foo": {"compressor":
J2KFilter(JP2SPWV_FilterOpts(base_cr=1000,height=721,
width=1440).hdf_filter_opts)}}}
```

## Transparent decompression

HDF5\_PLUGIN\_PATH=<path/to/filter>

- HDF5: `h5dump -d /temperature comp.nc`
- netCDF: `ncdump -v temperature comp.nc`
- CDO: `cdo info comp.nc`
- Zarr: `zarr.open('comp.zarr', mode='r')`
- Xarray: `xarray.open_zarr('comp.zarr')`

# Benchmarks



## Error Statistics

- Data: 12 variables, 37 pressure levels, 2 timesteps
- Error metrics: SSIM, histogram, spectrum
- Compression and decompression throughput



## Case Study

- Visual inspection at Tropical Cyclones
- Directly compressed u-wind
- Derived divergence from compressed wind

**Error Target:** Range relative max error = ( max error / (max – min) )

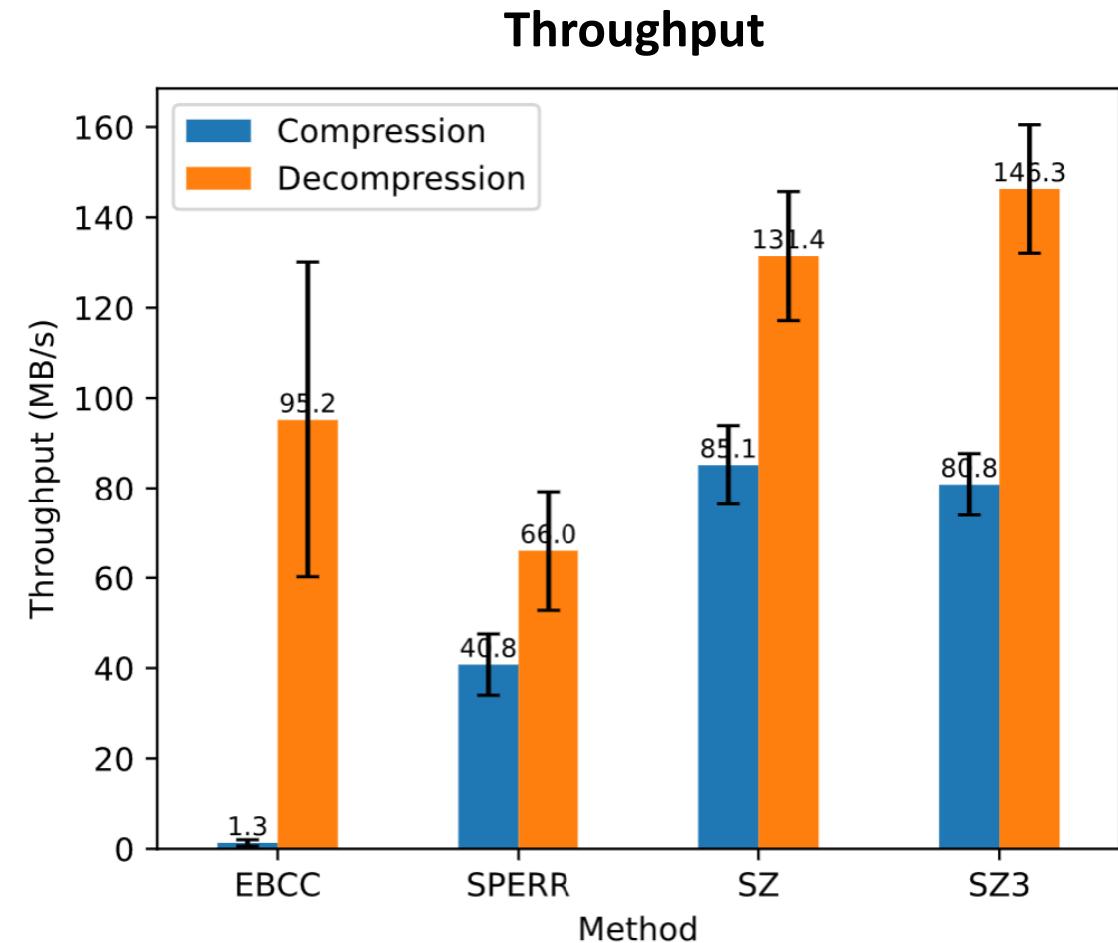
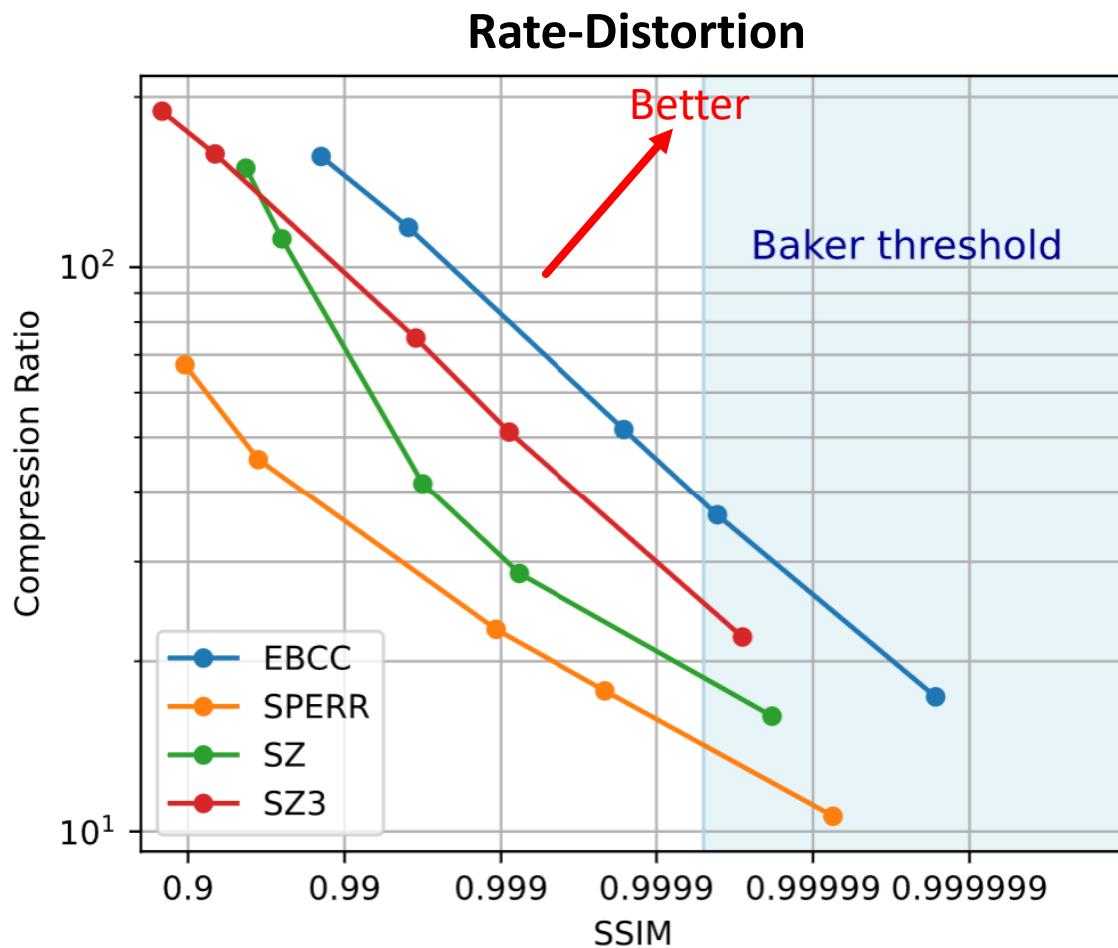
**Compressors:** EBCC, SZ3, SZ, SPERR

**SZ3:** Liang, X., Zhao, K., Di, S., Li, S., Underwood, R., Gok, A.M., Tian, J., Deng, J., Calhoun, J.C., Tao, D. and Chen, Z., 2022. Sz3: A modular framework for composing prediction-based error-bounded lossy compressors. *IEEE Transactions on Big Data*, 9(2), pp.485-498.

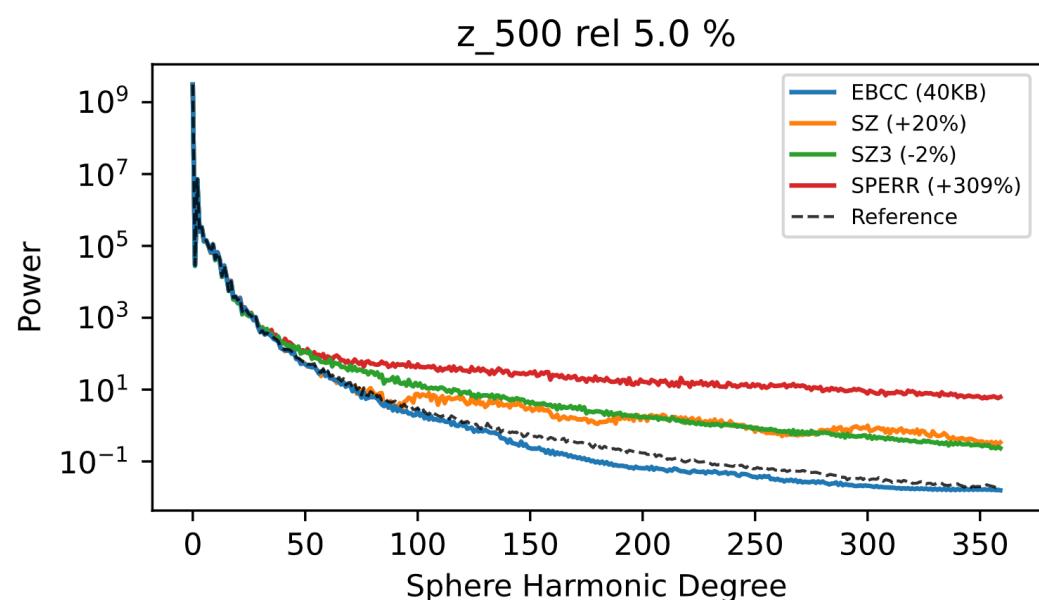
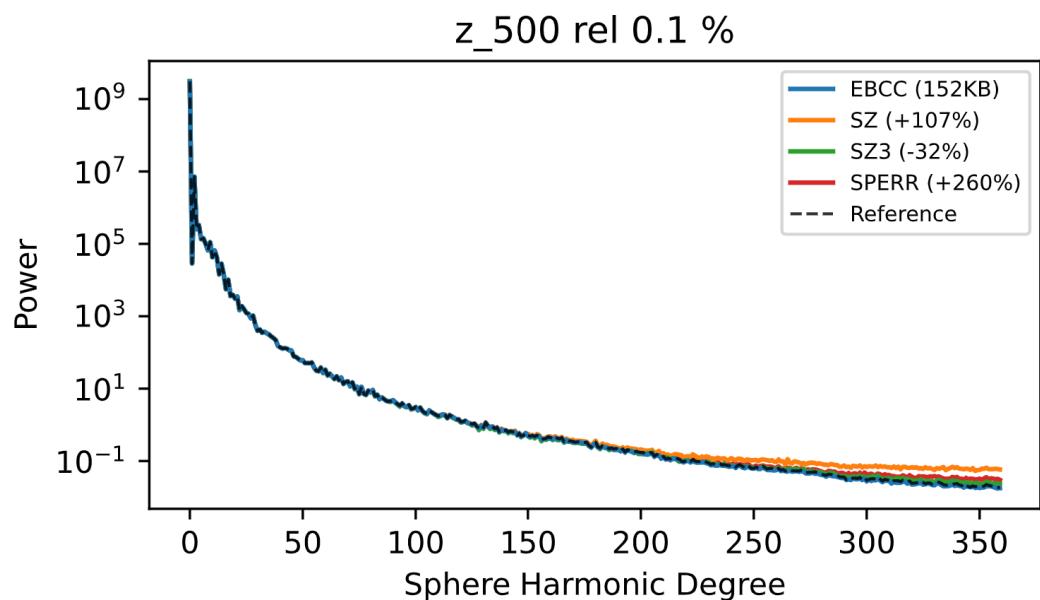
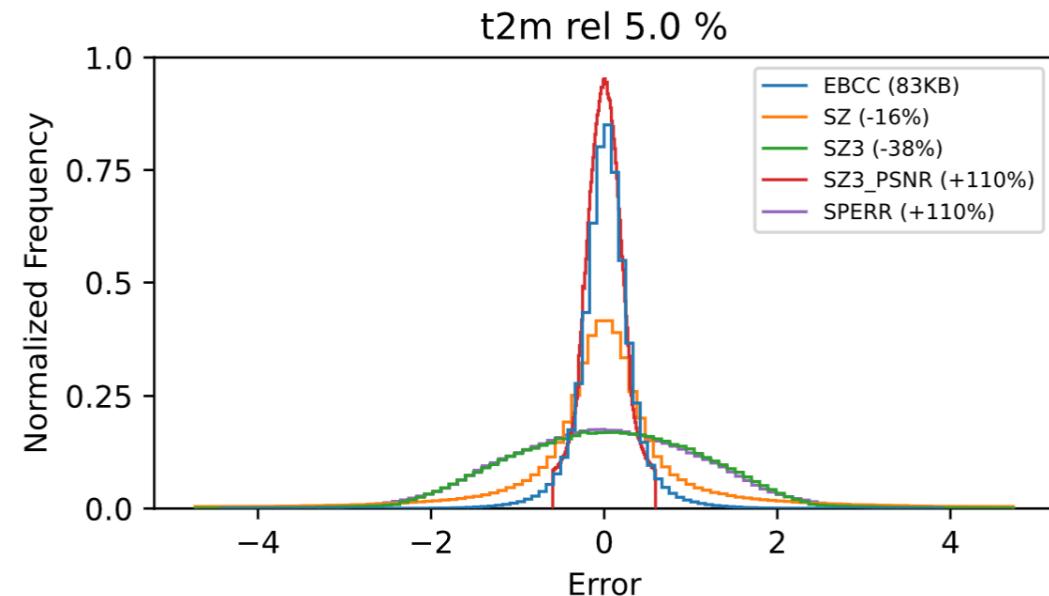
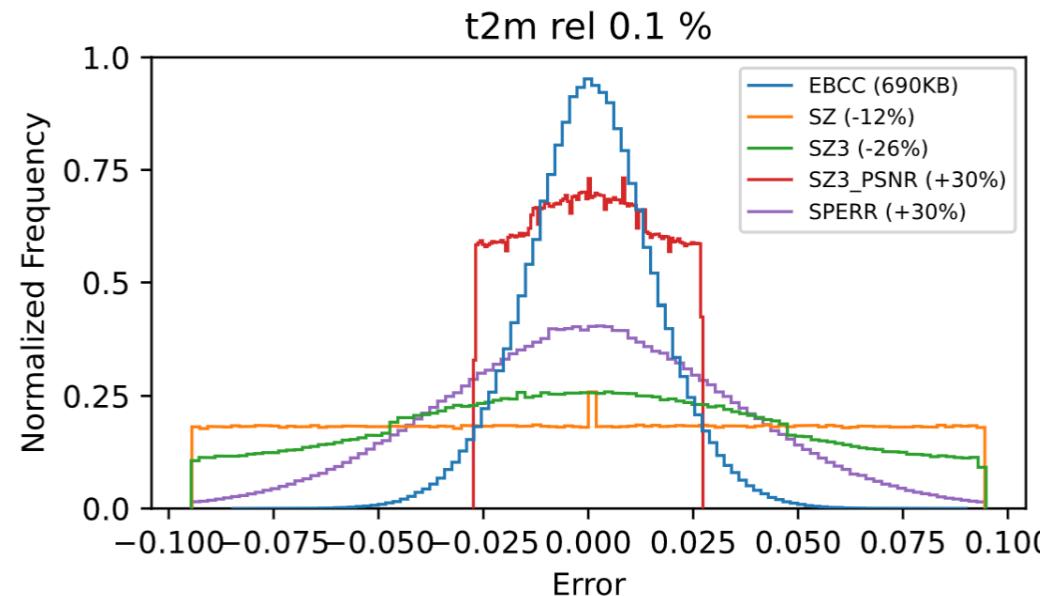
**SZ:** Di, S. and Cappello, F., 2016, May. Fast error-bounded lossy HPC data compression with SZ. In *2016 ieee international parallel and distributed processing symposium (ipdps)* (pp. 730-739). IEEE.

**SPERR:** Li, S., Lindstrom, P. and Clyne, J., 2023, May. Lossy scientific data compression with sperr. In *2023 IEEE International Parallel and Distributed Processing Symposium (IPDPS)* (pp. 1007-1017). IEEE.

# Benchmark: Basic Statistics

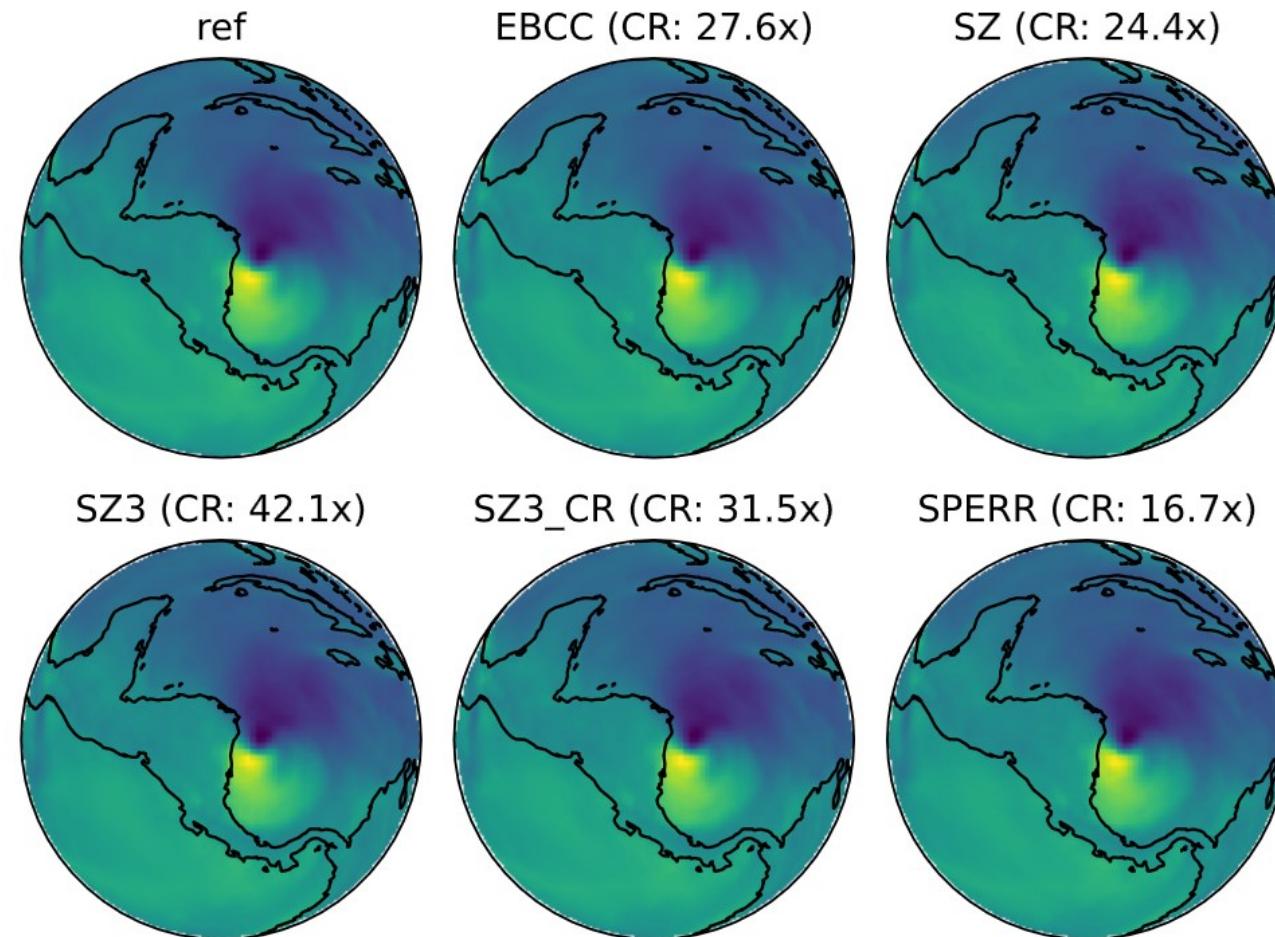


# Benchmark: Basic Statistics



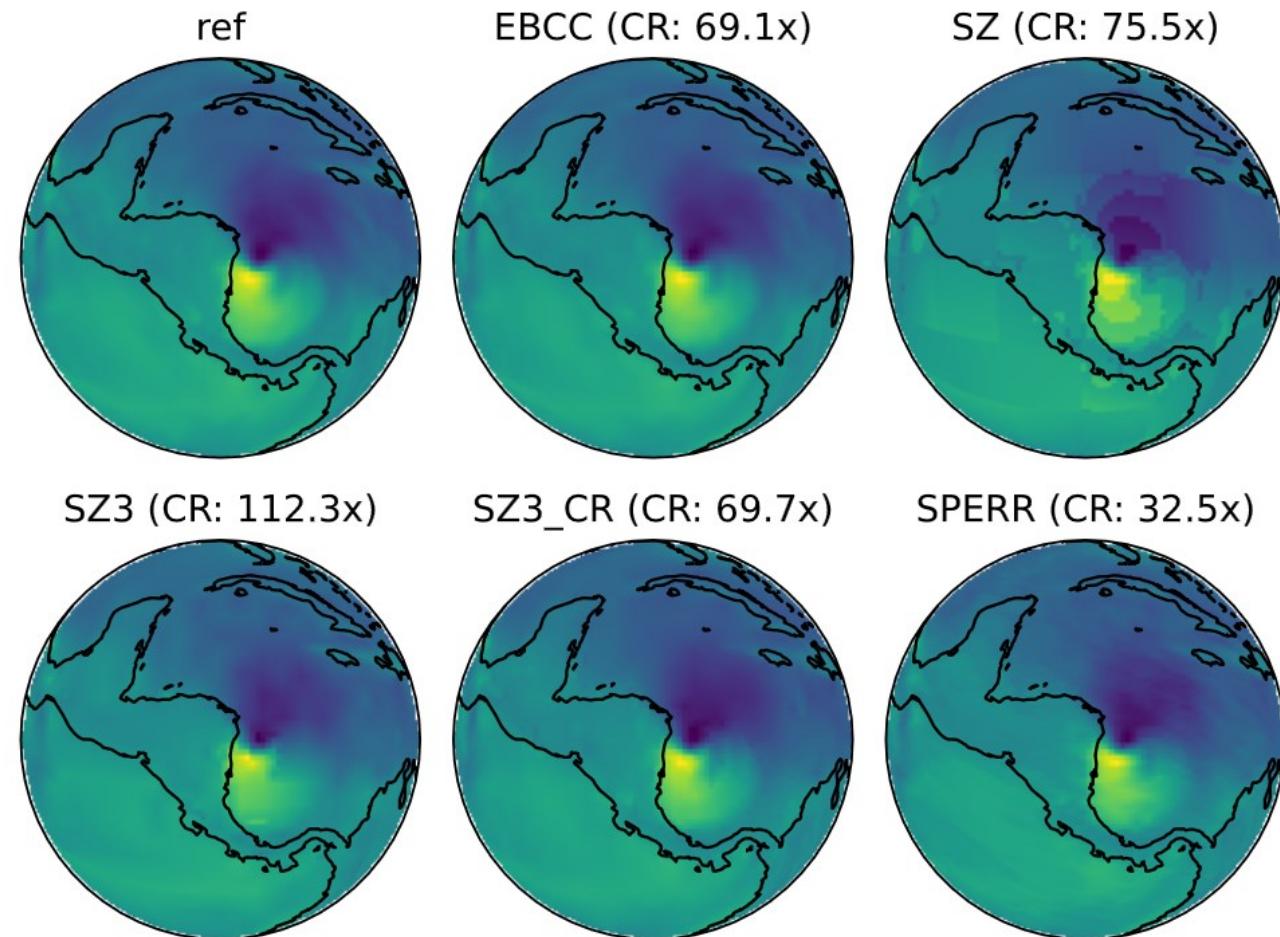
# Benchmark: Case study

u\_component\_of\_wind @ 1000 - 2020-11-16 18:00:00 rel\_target: 1.0%



# Benchmark: Case study

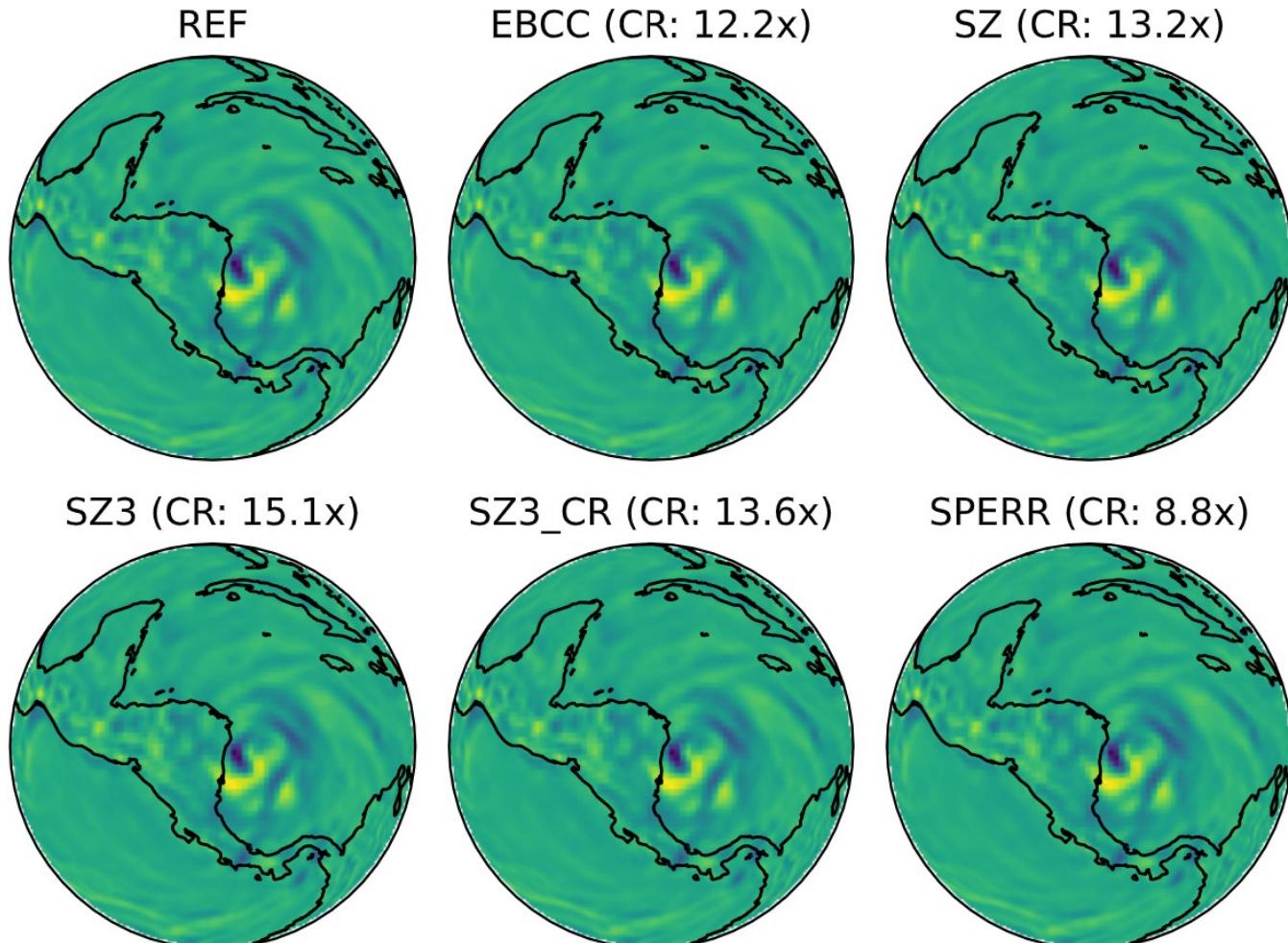
u\_component\_of\_wind @ 1000 - 2020-11-16 18:00:00 rel\_target: 5.0%



# Benchmark: Case study on derived variables

Divergence of horizontal winds ( $\text{du}/\text{dx} + \text{dv}/\text{dy}$ )

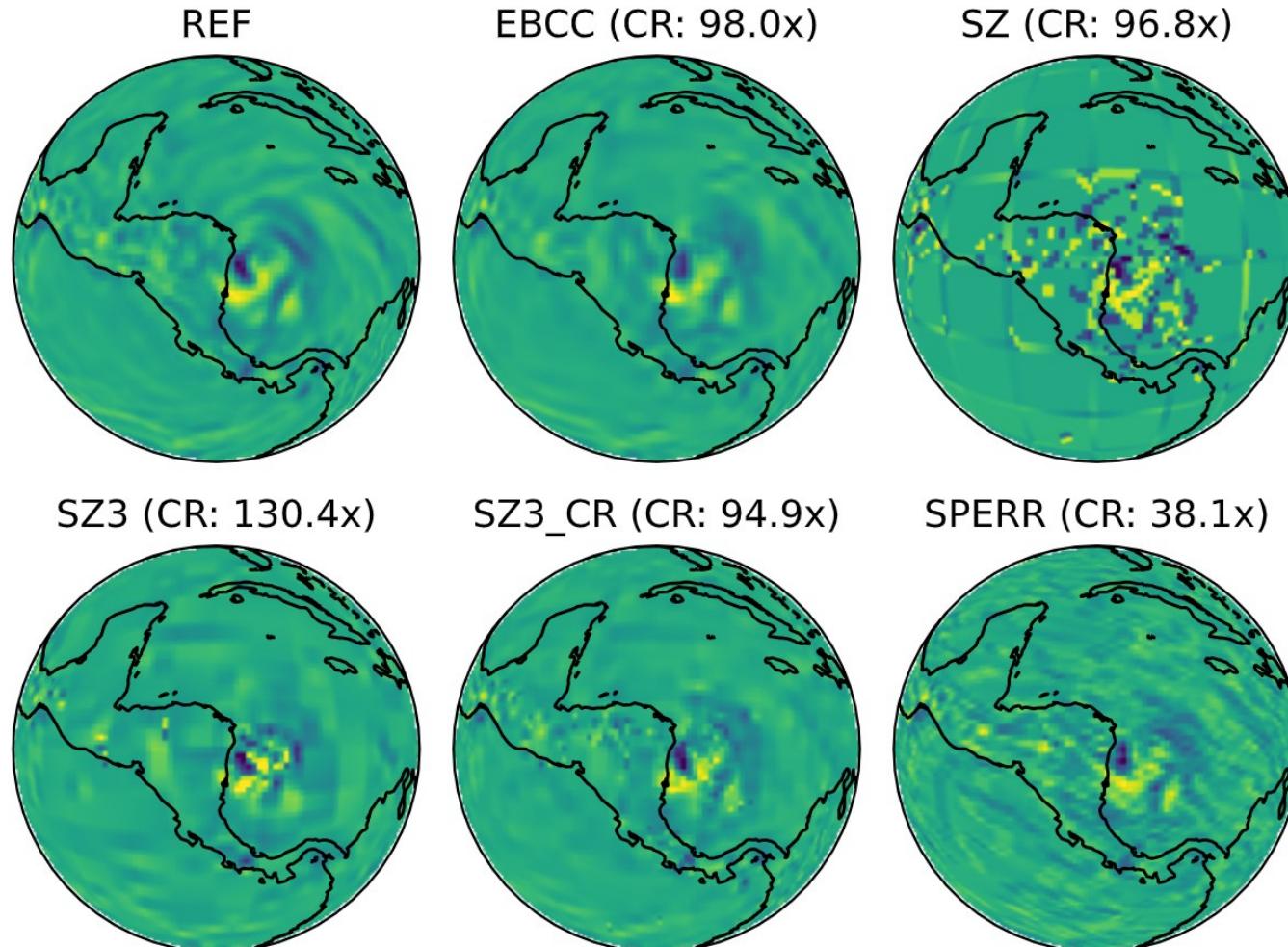
Derived divergence @ 850 - 2020-11-16 18:00:00 rel\_target: 0.1%



# Benchmark: Case study on derived variables

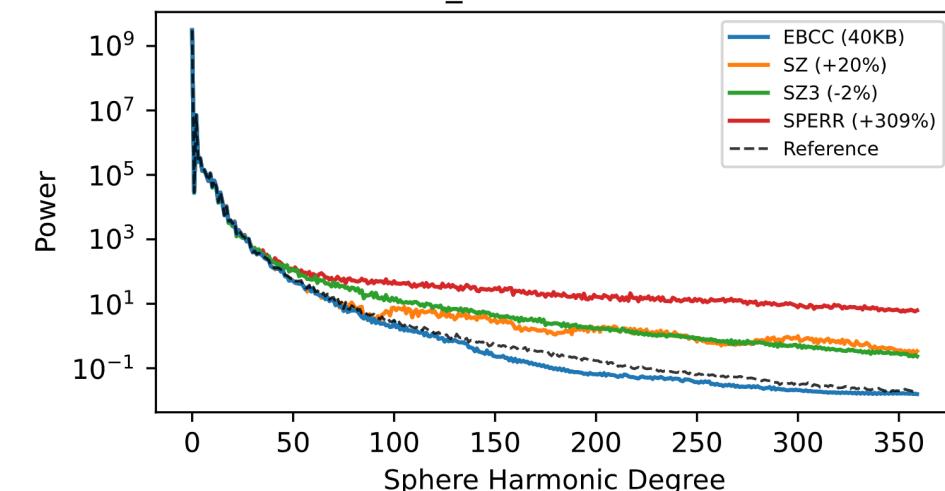
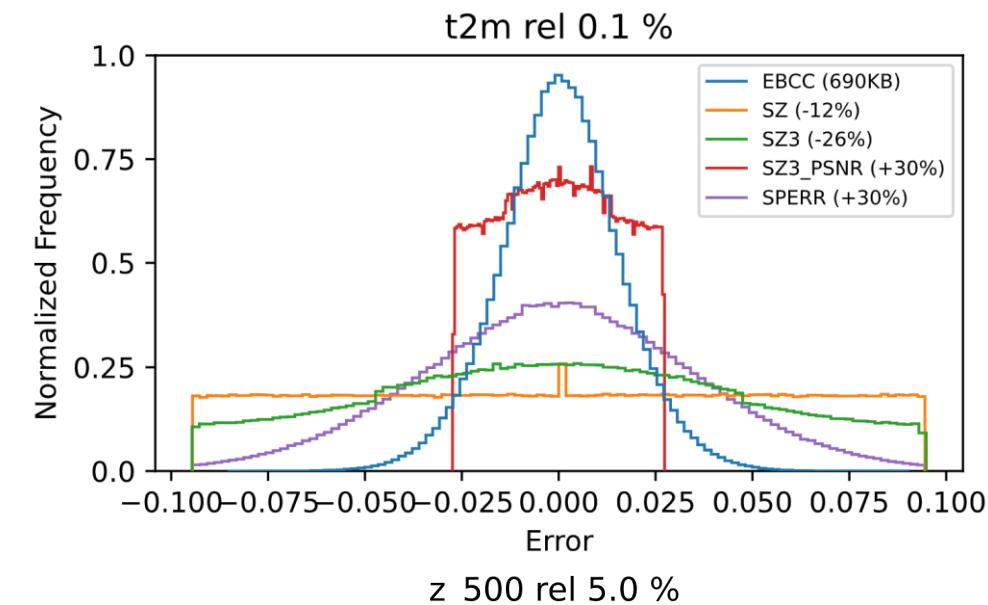
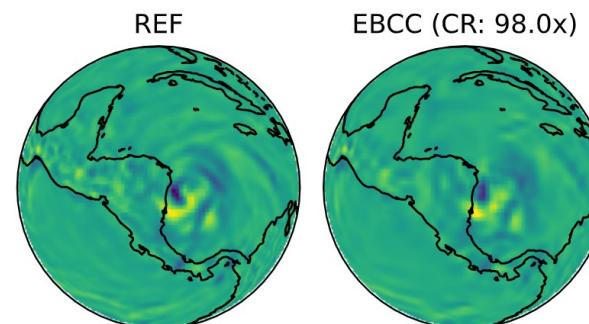
## Divergence of horizontal winds ( $\text{du}/\text{dx} + \text{dv}/\text{dy}$ )

Derived divergence @ 850 - 2020-11-16 18:00:00 rel\_target: 5.0%



# Summary

- EBCC works well at both **high accuracy (10x CR) – high compression ratio (100x) regime**
- **Higher SSIM at every CR**
- **High accuracy regime**
  - Error concentrated more towards 0
  - Errors are normal distributed instead of uniform distributed within error bound
  - Stdev  $\sim 0.1$  error bound
  - Match spectrum to the high freq end
- **High compression ratio regime**
  - Less artifact introduced
  - Smoothen the data -> less power on high freq
  - Smoothen gradients instead of adding artifacts



# Benchmarks



## Error Statistics

- Data: 12 variables, 37 pressure levels, 2 timesteps
- Error metrics: SSIM, histogram, spectrum
- Compression and decompression throughput



## Case Study

- Visual inspection at Tropical Cyclones
- Directly compressed u-wind
- Derived divergence from compressed wind



## Energy balance

- Data: 10 variables, 37 pressure levels, 3 months
- Closure of atmosphere energy budget
- Moist static energy framework
- Test deviation of zonal mean residue



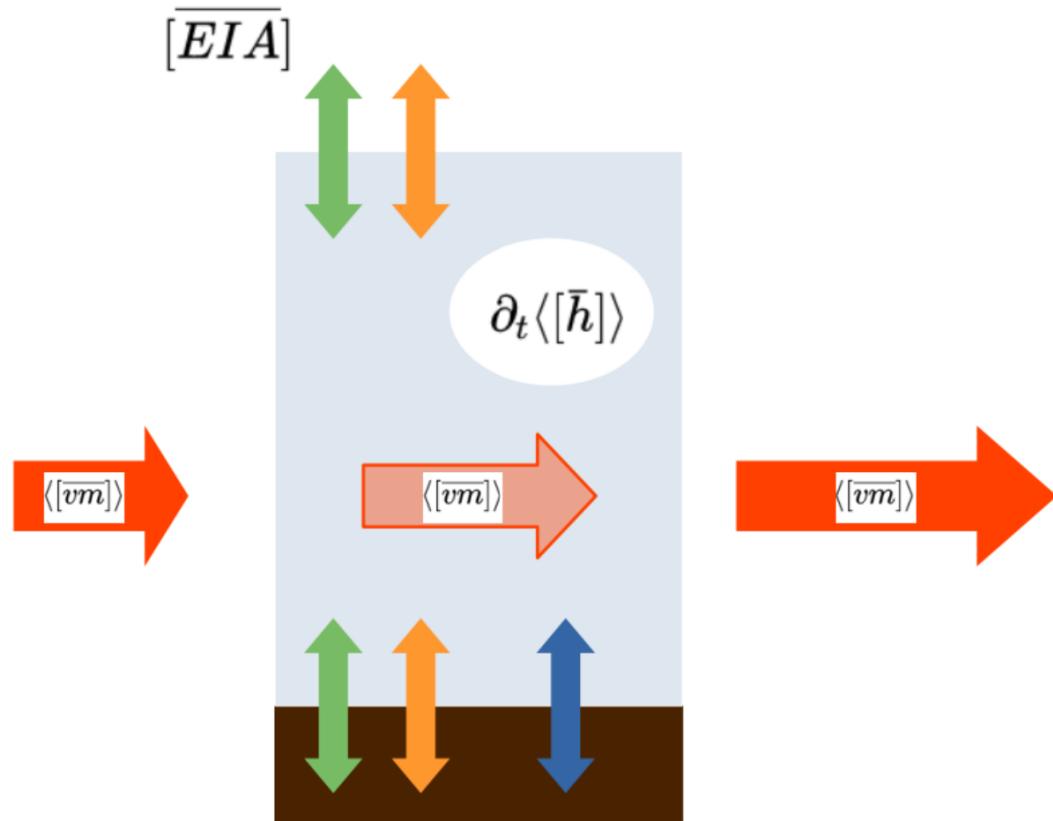
## Trajectory Sim.

- Data: 3D wind speed, 1 week
- Trajectory simulation with compressed wind
- Test deviation of trajectories and particle distributions

**Error Target:** Range relative max error = ( max error / (max – min) )  
**Compressors:** EBCC, SZ3

# Benchmark: Closure of Atmospheric Energy Budget

$$F_e = \partial_y \langle [\overline{vm}] \rangle - ([\overline{EIA}] - \partial_t \langle [\bar{h}] \rangle) \approx 0$$



$v$

$$m = c_p T + Lq + \Phi$$

$$h = c_p T + Lq$$

$EIA$

$$\partial_y(\cdot) \equiv \partial_\phi \{\cos \phi(\cdot)\} / (a \cos \phi)$$

$\langle \cdot \rangle$

$[\cdot]$

$\bar{x}$

meridional wind velocity

MSE

thermal energy

Energy input atmosphere from radiative and surface fluxes

meridional divergence

mass-weighted vertical integration

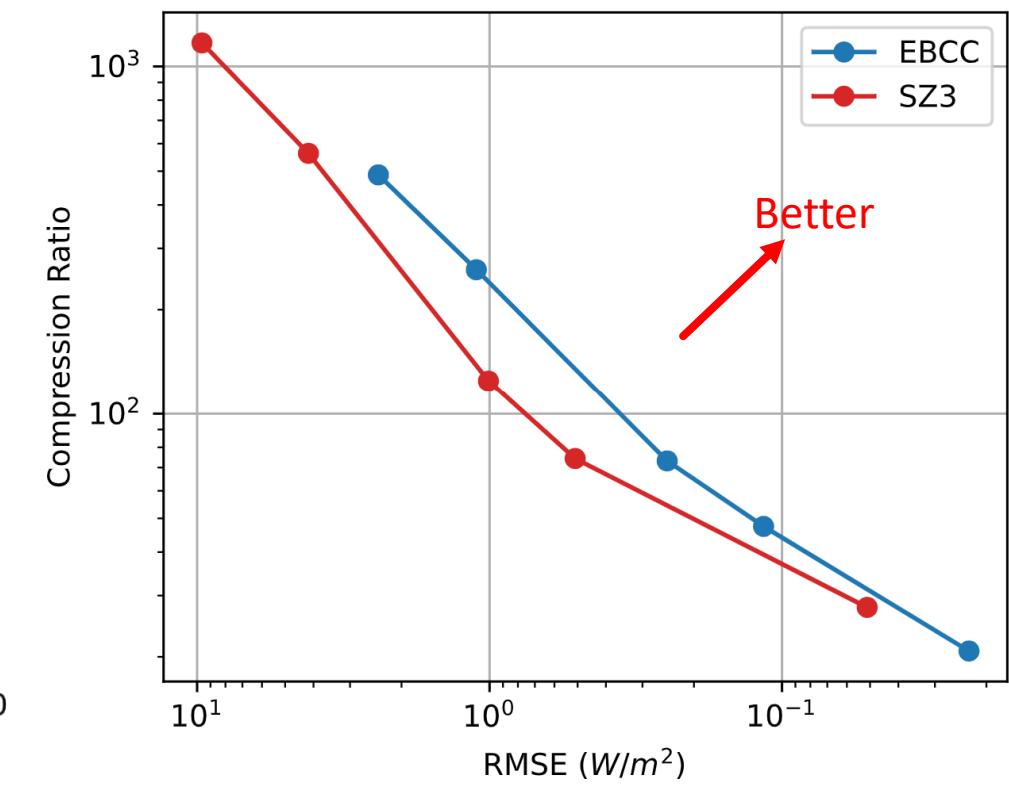
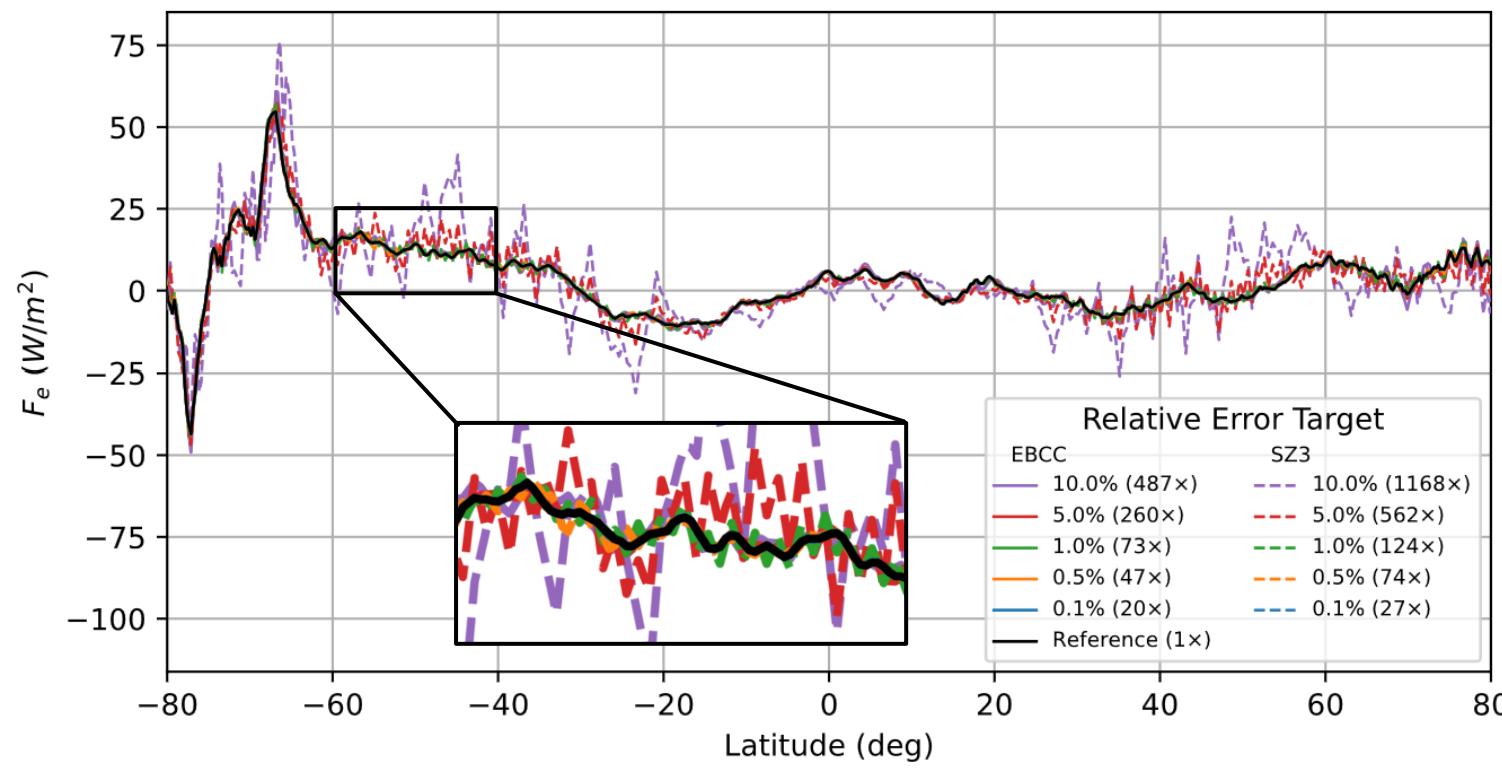
zonal mean

temporal mean

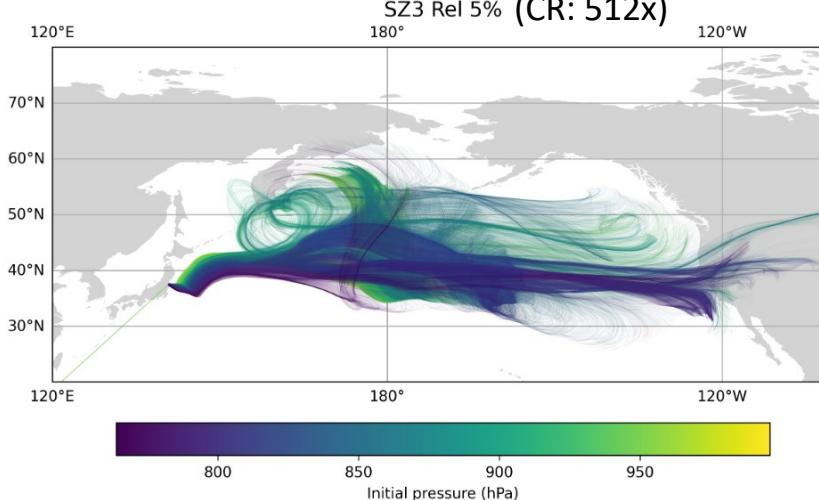
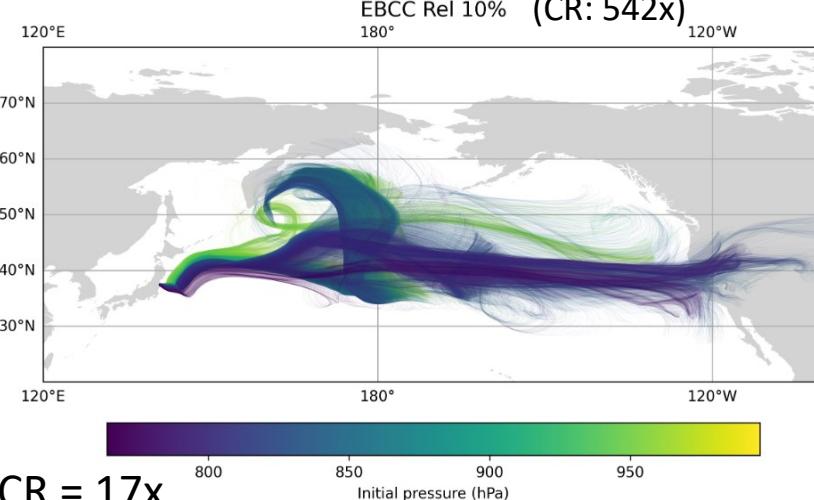
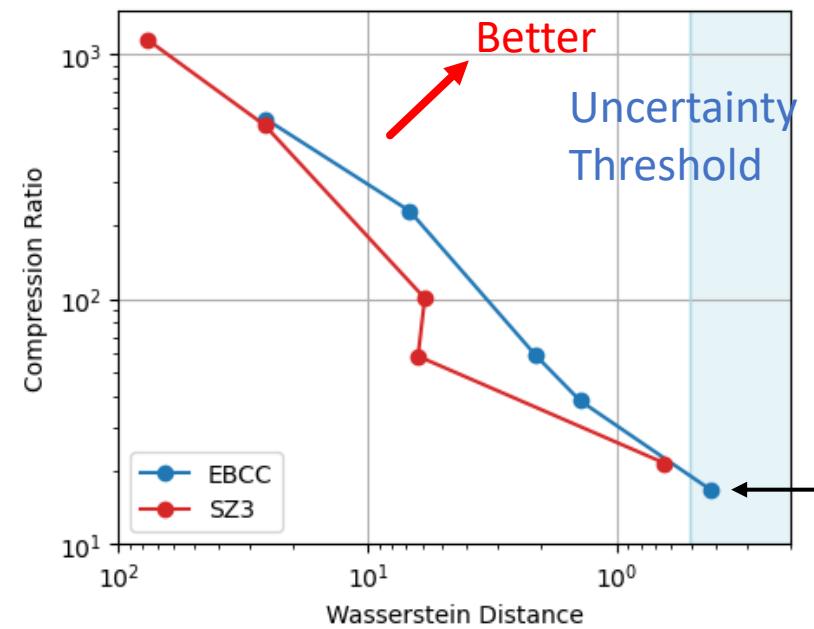
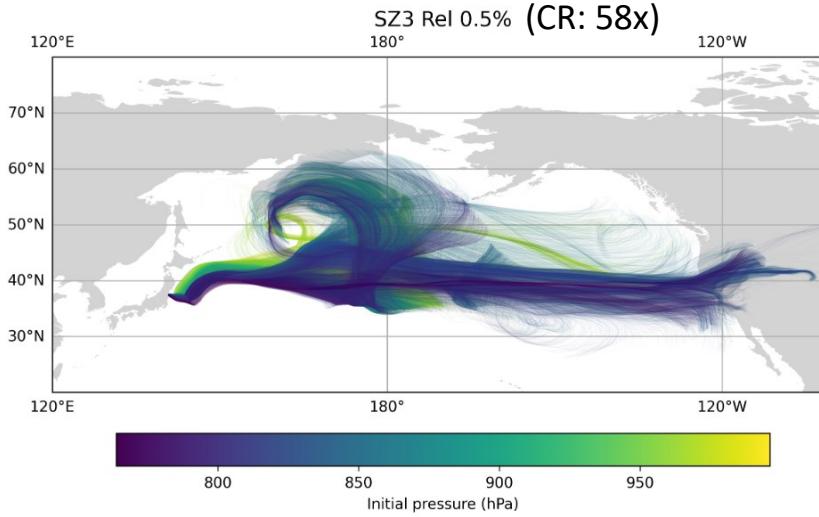
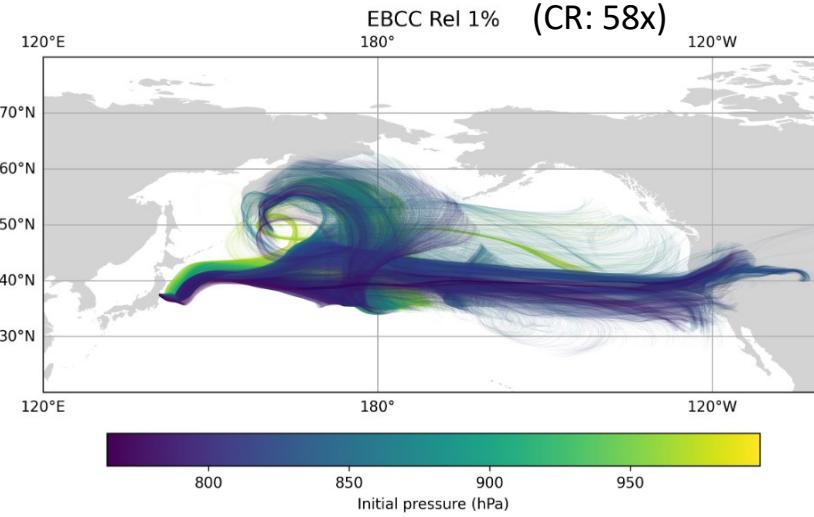
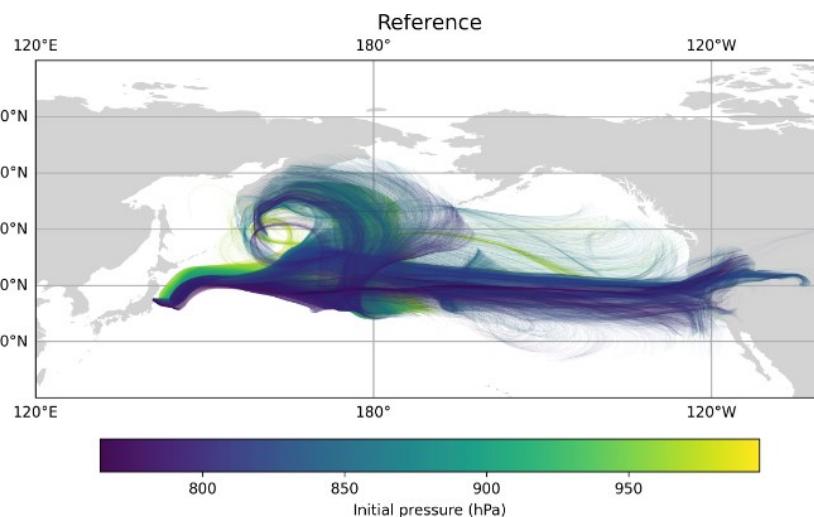
- **Compressed variables:** v-wind, temperature, specific humidity, geopotential, net radiative & heat fluxes
- **Time:** 2016/08 – 2016/10, per hour
- **Data size:** 1.2TB

# Benchmark: Closure of Atmospheric Energy Budget

$$F_e = \partial_y \langle [\overline{vm}] \rangle - ([\overline{EIA}] - \partial_t \langle [\bar{h}] \rangle) \approx 0$$



# Benchmark: Trajectory simulation on compressed data

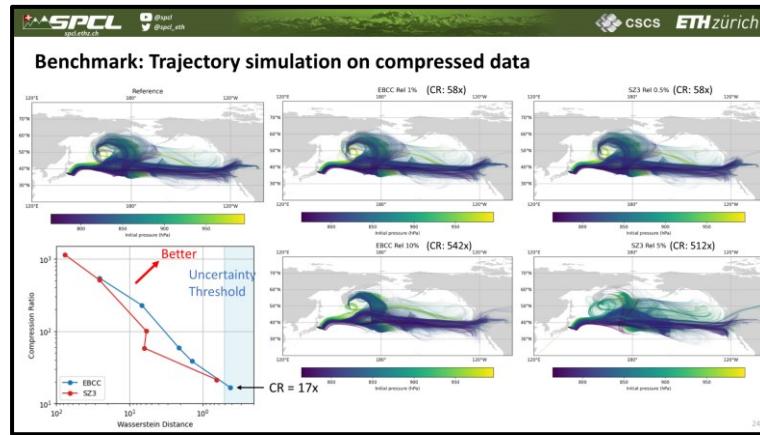
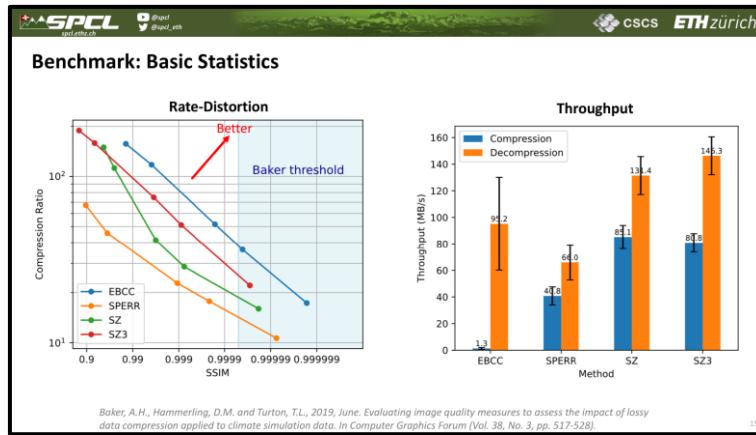
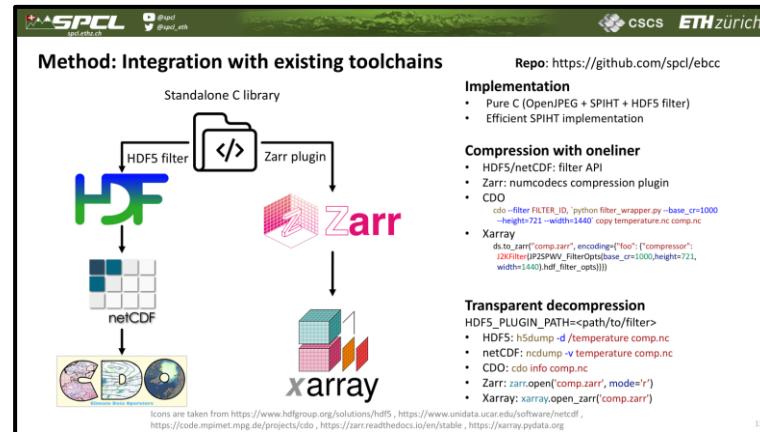
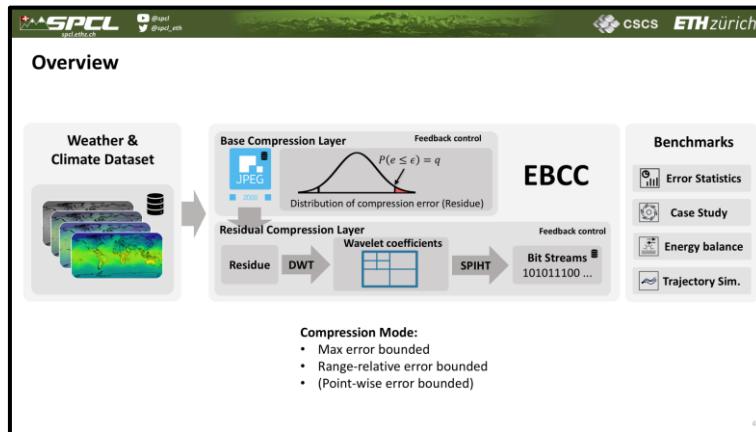


# What are the acceptable compression ratios?

- **Visual inspection (rough), Zonal/global mean**
  - Errors cancel out when calculating mean
  - Range relative max error target: 1% - 5%, Compression ratio: 50x – 300x
- **Visual inspection (accurate): 0.99995 threshold (Baker et al., 2019)**
  - Perceptually identical
  - Range relative max error target: 0.5%, Compression ratio: 40x
- **Calculate derived variables (divergence, vorticity, relative humidity)**
  - Range relative max error target: 0.1% - 1%, Compression ratio: 15x – 50x
- **Perform trajectory simulation**
  - Range relative max error target: 0.1%, Compression ratio: 17x

**Compression ratios are estimated under 0.25° ERA5**

# Conclusions



More of SPCL's research:

 youtube.com/@spcl

210+ Talks

 twitter.com/spcl\_eth

1.6K+ Followers

 github.com/spcl

5.6K+ Stars

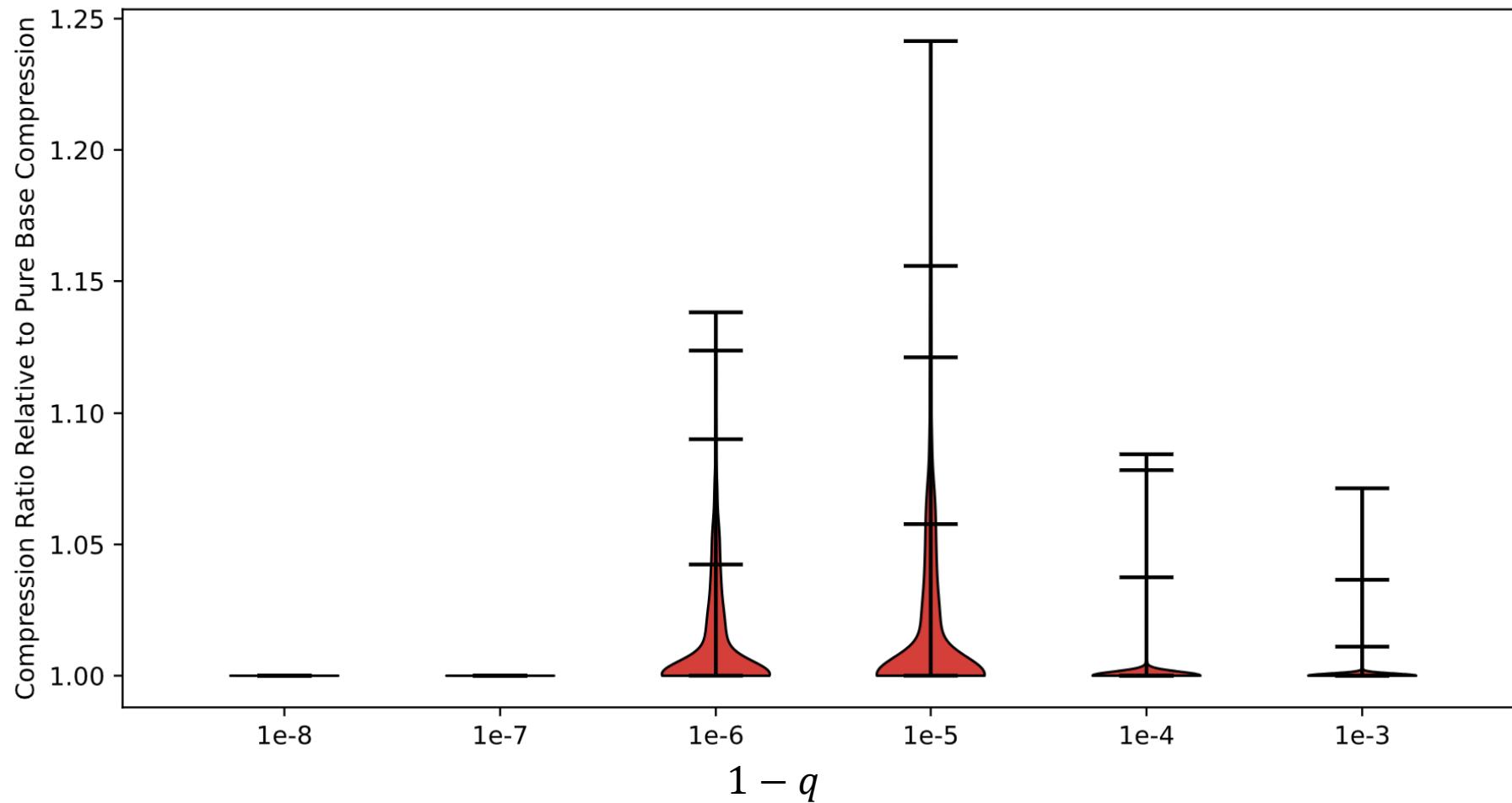
... or [spcl.ethz.ch](http://spcl.ethz.ch)



**GitHub Repo**



# Ablation study : is EBCC better than error bounded JPEG2000?



EBCC is at least as good as error bounded JPEG2000, at most 25% higher in CR.